

NOTICE OF MEETING

LB 840 Sales Tax Application Review Board Seward Economic Development Program Seward, Nebraska

NOTICE IS HEREBY GIVEN that a meeting of the LB 840 Seward Economic Development Program Application Review Board of the City of Seward, Nebraska will be held on Wednesday, January 25, 2023 at 5:30 p.m. at the Council Chambers in the Municipal Building, 142 North 7th Street, Seward, Nebraska, which will be open to the public. An agenda for such meeting, kept continually current, is available for public inspection at the office of the City Clerk.

Individuals requiring physical or sensory accommodations, individual interpreter service, braille, large print or recorded material, please contact City Administrator, ADA Coordinator, 537 Main Street, Seward, Nebraska 68434, Telephone (402)-643-2928 (TDD or relay) as far in advance as possible, but no later than 48 hours before the scheduled event.

All agenda items are for discussion and action will be taken as deemed appropriate. The Board reserves the right to go into executive session in accordance with State Statute Section 84-1410.

NOTIFICATION OF OPEN MEETINGS LAW

ROLL CALL

A. CURRENT BUSINESS

1. Minutes of October 26, 2022 – Approval
2. Financial Reports - Review/approval
3. Polar Lights LLC; 115 South 6th Street - Downtown Revitalization Forgivable Loan Request for \$13,934.72
4. Neutral Grounds Coffee Community; 147 S. 6th Street - Downtown Revitalization Forgivable Loan Request for \$2,625.00
5. IH Feary LLC; 132 S. 5th Street - Downtown Revitalization Forgivable Loan Request for \$50,000.00
6. Motion to Adjourn

I, Gregory A. Butcher, the duly appointed City Administrator and qualified and acting Program Administrator of the City of Seward, Nebraska, hereby certify: That the foregoing Notice of Meeting and Agenda for such meeting has been posted in the following places: City Hall, County Courthouse and Seward Memorial Library.

IN WITNESS WHEREOF, I hereunto set my hand officially this 20th day of January, 2023.

Gregory A. Butcher
City Administrator